

Captains:

Please read and keep a copy of the Bylaws and General Rules in your folder. Most questions asked by members can be answered here.

It is the captain's responsibility to inform teammates of the date, time, and place of each match and Association event.

If a match needs to be rescheduled, please contact the opposing team captain as soon as possible. See Bylaws Section 5. Rescheduling is to be done at the convenience of the opposing team's captain as well as within the guidelines set forth in the Bylaws. The Rules Chairman is to be contacted in the event of a reschedule.

If there are questions, concerns or suggestions concerning league play, venues, or the HVDA please contact a board member.

Website address is: www.hvda.org

Email address is: huronvalleydarts@gmail.com

Follow us on Facebook: www.facebook.com/hvdarts

Huron Valley Dart Association Constitution

ARTICLE I

Let it be known henceforth that this organization will be called "Huron Valley Dart Association".

ARTICLE II

The purpose of the H.V.D.A. is to foster a spirit of friendship and cooperation among its members, through the use of individual and team participation in all forms of dart competition, and to propagate the sport of darts.

ARTICLE III

A voting member of the H.V.D.A. is any individual who has paid the required membership fees and who has reached the legal age necessary to enter a licensed venue. Membership must be renewed annually.

ARTICLE IV

An Executive Board (consisting of the offices of President, Vice-President, Rules Chairman, Treasurer, Statistician and Secretary) shall be elected annually by plurality vote of the membership. Members of the Board are exempt from membership fees. The Board shall be empowered to make all decisions on behalf of the Association and shall be entitled to appoint Members at Large. Any action to the Board may be overruled by a simple Majority of the membership.

ARTICLE V

Meetings of the Association membership will be called at the discretion of the Board. There must be at least one such meeting every season.

ARTICLE VI

The H.V.D.A. Constitution may only be amended by proper Parliamentary procedure as described in Robert's Rules of Order.

BYLAWS

1. TEAM PROFILE

- 1.1. Teams shall consist of at least four players. A complete roster sheet, including the names, addresses, and phone numbers of each player, must be submitted to the Executive Board prior to the start of each season. Divisional placement of teams and/or individuals will be done at the discretion of the Board, to preserve competitive balance in all divisions.
- 1.2. Teams wishing to add players after the schedule has been made must petition for approval prior to allowing the players to compete. The Board, in its discretion, may refuse to approve an additional player if it would undermine the competitive balance of the league.
- 1.3. Players may voluntarily withdraw from their teams at any time. Any player who withdraws prior to the third week of the season is eligible to join another team, but only if they have not played in any matches up to that point.
- 1.4. The player fee is \$25.00 per player per flight. Fees shall be considered delinquent if they are not paid by the deadline set by the Board, or if no deadline is set, by the last scheduled game of the flight. All team wins in which delinquent players have participated shall count as losses. All such players shall be ineligible to compete on any other team.

2. VENUE PROFILE

- 2.1. All venues hosting regular season teams, tournaments, and/or other league related activities shall be located within ten miles of the downtown districts of either Ann Arbor or Ypsilanti.
- 2.2. Each team is responsible for choosing its own venue, in consultation with the Board as appropriate. Venues should be (1) well illuminated, (2) free from distraction and obstructions, and (3) provided with at least two dart board(s) in good condition and mounted according to HVDA specifications.
- 2.3. Prior to each season, the Board shall determine whether the facilities at each venue are acceptable for league play.

3. EQUIPMENT

- 3.1. All league competitions shall be played on a Standard English bristle 20 point clock faced dartboard.
- 3.2. Dart boards shall be mounted so that the center of the bullseye is 5'8" above the level of the floor at the toe line. Measured on a diagonal, the distance from the toe line to the center of the bullseye shall be 9' 7 3/8".
- 3.3. The top wedge of the board shall be dark in color.
- 3.4. All boards must be mounted a minimum of 36 inches from the center of the bullseye to any wall or obstruction.
- 3.5. If more than one board is mounted on the same wall, the bullseyes shall be at least five feet apart from each other.

3.6. Darts shall be a maximum of 7 1/4 in length (point, barrel and shaft) and 35 grams in weight.

4. DATE AND TIME OF MATCHES

4.1. All matches are scheduled for Wednesday nights. The Board reserves the right to postpone scheduled matches for any reasons deemed necessary. Board-postponed matches will be rescheduled in consultation with the affected teams.

4.2. Unless otherwise arranged by the team captains, all matches shall start at 7 PM sharp.

4.3. At least three team members must be present to play a match. If a team is unable to field enough players, there will be no match forfeit. The match will be rescheduled in accordance with Section 5.

5. MATCH RESCHEDULING

5.1. If a team desires a match postponement due to weather conditions or any other sudden emergency, they must notify the opposing captain, the venue, and the Board, **NO LESS THAN TWO HOURS BEFORE THE SCHEDULED START TIME**. In case of inclement weather, either team may unilaterally postpone the match by complying with this rule.

5.2. If a rescheduling is requested for a non-emergency reason, the opposing captain and the Board should be notified **AT LEAST 24 HOURS BEFORE THE SCHEDULED START TIME**.

5.3. Rescheduled matches must be played before the final week of the current flight unless prior consent of the Board is obtained.

5.4. If agreement on rescheduling cannot be reached by the teams involved, the Board will schedule the match with primary consideration given to the team asked to reschedule.

5.5. Failure of either team to appear for a scheduled rematch will result in the offending team having sanctions imposed as the Board deems appropriate, including and up to loss of all possible wins for that night of play.

6. MATCH FORMAT

6.1. Once the match has begun, players are permitted to throw 9 darts as warmups before any game they are playing in, or more if agreed by the teams. Under no circumstances are players allowed to practice during games, even if they are not participating in the current game.

6.2. If more than one board is available at a venue, the home team shall decide which board(s) are to be used. If more than one match is being held in the same venue, the home captains shall decide which matches will be played on which board(s). There will be no preference given to division rank.

6.3. Matches will be played with the following format:

Division "A" (17 game format)

- 1 game of 4 person 701
- 4 games of doubles 501
- 4 games of singles 501
- 4 games of doubles cricket
- 4 games of singles cricket

Division "B" (15 game format)

- 1 game of 4 person 701
- 4 games of doubles 501
- 4 games of singles 301
- 2 games of doubles cricket
- 4 games of singles cricket

6.4. Every able player who is present at the start of a match must be allowed to play in at least 2 games, if they so desire. Each player present must play at least one singles event, if they so desire. A team in violation of this rule will forfeit 2 match points.

6.5. In 'A' division, no player may play more than 7 games in a night: the 701 game, 2 doubles 01 games, 2 doubles cricket games, 1 singles 01 game, and 1 singles cricket game.

6.6. In 'B' division, no player may play more than 6 games in a night: the 701 game, 2 doubles 01 games, 1 doubles cricket game, 1 singles 01 game, and 1 singles cricket game.

6.7. The visiting team shall promptly announce its line-up and playing order first for each game.

7. CORKING

7.1. All games shall start with a cork to determine first throw. With the agreement of both captains, teams may use any reasonable alternative method to determine first throw, provided it does not give an unfair advantage to any particular team or player.

7.2. Closest to the bull wins the cork. The second thrower may acknowledge a single or double bull and ask for that dart to be removed. If the second player throws the same single or double bull, a tie will be determined and a re-throw will be required with the second player throwing first.

7.3. It is permissible for one player to cork and have another player shoot first for score, provided the player shooting for cork is participating in the game.

8. CHALKING/SCOREKEEPING

8.1. Matches will be scored with the DartConnect app. In any particular game, the players may mutually agree on a chalker to record the scores on DartConnect. That player is the final arbiter of outs, points scored, etc., for that game. The rules in this section provide guidelines for the behavior of the chalker, but in the event of a scoring issue or dispute, the team captains may resolve it through any reasonable method that does not unfairly benefit or harm any particular team or player.

8.2. The chalker must remain motionless, facing the board, during each player's turns.

8.3. The chalker shall not cause any distractions to the shooter, including but not limited to: smoking, drinking, talking unless asked something by the shooter, moving or leaning in to check the score before all three darts have been thrown unless asked by the shooter, or turning to face the shooter before all three darts have been thrown.

8.4. The chalker may withdraw at any time for any reason, excepting that the chalker must wait until the current shooter has finished their turn.

8.5. A darts score shall be determined by the segment where the point enters the bristle of the board.

8.6. For a dart to score it must remain in the board for at least three seconds after the third or final dart is thrown. The point of the dart must be in contact with the bristle portion of the board in order to score.

8.7. It shall be the responsibility of the player to verify the score before removing their darts from the board.

9. SHORT-HANDED MATCHES

9.1. Teams may play matches with only three players in attendance. The following rules apply to short-handed matches:

9.1.1. Doubles 01 games must utilize a “dummy” in place of the absent fourth player. A dummy score of 25 points shall be awarded for each turn that starts at or above 100. In turns which start at or below 99, the dummy will be awarded no points.

9.1.2. In doubles cricket, the opposing team must designate one player from the first game to be the remaining player’s partner in the second game.

9.1.3. Teams in divisions that play 4 singles 01 games shall forfeit the last game of singles 01.

9.1.4. Teams in division that play 4 singles cricket games shall forfeit the last game of singles cricket.

9.1.5. If both teams employ a dummy, they both forfeit the final singles games with no points awarded to either team.

10. CAPTAIN/TEAM RESPONSIBILITIES

10.1. It is the responsibility of the captains to control their teams. Disruptive, unruly and/or unsportsmanlike teams and their captains are subject to disciplinary action at the discretion of the Executive Board.

10.2. In the event of a dispute that cannot be resolved by the captains, the Rules Chairman may be contacted and their decision shall prevail.

10.3. It is the prerogative of a captain to file a protest with the Board. The opposing team must immediately be notified that the match is being played under protest. The match shall then be played to its conclusion. The Executive Board will uphold or deny the protest within one week of the protest being filed. If a protest is upheld, the Board will determine the appropriate remedy.

10.4. Captains are responsible for maintaining prompt communication with the board and with the other teams as necessary for the management of the league.

11. PERSONAL CONDUCT

11.1. Good sportsmanship is expected and shall prevail at all association functions.

11.2. Heckling, harassment or any other form of poor sportsmanship is strictly forbidden. Such behavior is a basis for protest and shall result in disciplinary action at the discretion of the Executive Board.

11.3. Any aggressively instigated physical contact involving any players shall result in immediate suspension of all involved. The Executive Board shall determine the extent of the suspension within one week of the occurrence.

12. AWARDS

12.1. Awards shall be given at the end of a flight or season as determined by the Board.

12.2. An award may take the form of a trophy, plaque, certificate, patch or any other form of acknowledgment as determined by the Board and dictated the league's budget.

12.3. A player must throw a minimum of 300 darts, and attend at least five league matches, to be eligible for individual awards as defined below.

12.4. Awards will typically be given for the following categories:

12.4.1. 1st Place for each division in each flight.

12.4.2. 2nd Place for each division in each flight.

12.4.3. Ton-80 - 180 scored in one turn by one shooter in an '01 match during league play, including singles and doubles tournaments.

12.4.4. Ton-71 - 171 scored in one turn by one shooter in an '01 match during league play, including singles and doubles tournaments.

12.4.5. 9-Mark – Any three triples scored in one turn by one shooter in a cricket match during league play, including singles and doubles tournaments. All three triples must count as marks in the match.

12.4.6. 6 Bulls – Three double bullseyes in a cricket match during league play, including singles and doubles tournaments. All shots must count as marks or points in the match.

12.4.7. Dead Eye – Either two triples and one double bullseye, or one triple and two double bullseyes in a cricket match during league play, including singles and doubles tournaments. All shots must count as marks or points in the match.

12.4.8. High Out – Awarded for the highest out scored during league play in each division in each flight. Does not include outs scored during singles and doubles tournaments.

12.4.9. High In – Awarded for the highest in scored during league play in each division in

each flight. Does not include ins scored during singles and doubles tournaments.

12.4.10. High Average – Awarded for the highest average at the end of league play for each division in each flight.

13. MODIFICATION OF THE BYLAWS

13.1. Any and all changes, alterations and/or amendments to the Bylaws may be changed by the Rules Chairman, but must be ratified by the Board within 14 days of said change. Lack of majority vote by the Board nullifies any and all changes.

EXECUTIVE BOARD POSITIONS AND THEIR RESPONSIBILITIES

PRESIDENT

The President is an elected member of the board and their responsibilities include calling and chairing all league meetings. They will designate and assist in league duties, answer as the official spokesperson of the league in all dart league business. The President only votes in the case of a tie.

VICE-PRESIDENT

The Vice-President is an elected member of the board and shall assume the duties of the President in their absence. The VP will submit bids for the banquet and for trophy purchases to the board for a majority vote. They will also oversee all nomination and election ballots.

TREASURER

The Treasurer is an elected member of the board and shall assume the responsibility for all financial dealings of the league. The responsibilities include forming a league bank account requiring their name along with the President's name and collect all dues from the members and venues. Their responsibilities also include presenting a financial report at all board meetings.

SECRETARY

The Secretary is an elected member of the board and shall assume responsibility for taking minutes of league meetings and producing league advertisements. They are also responsible for assembling all materials for the folder at the start of each season.

STATISTICIAN

The Statistician is an elected member of the board and shall assume responsibility of retrieving weekly score sheets and producing and distributing statistics sheets to each captain. Stats must be posted to the web site by Monday at noon, and/or mailed to the team captain if they do not have access to the web site. This is a paid position, currently at \$20 per team per flight.

RULES CHAIRMAN/TOURNAMENT DIRECTOR

The Rules Chairman is an elected member of the board and shall assume the responsibility for enforcing the rules of play and of the H.V.D.A. They shall also settle disputes over rules on league nights. They will set up the divisions and make up the schedule. They will also set up and officiate over all H.V.D.A. Tournaments.

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